



Local Business Enterprise Advisory Committee (LBEAC)
A G E N D A

Date Thursday, October 3, 2024

Time 10:00AM –12:00PM

Location: City Hall
1 Dr Carton B Goodlett Pl
Room 305
San Francisco, CA 94102

Item	Minutes
1. Call to Order	5
2. Director's Report, Stephanie Tang, CMD Director	45
3. Briefing – Office of Small Business (OSB), Katy Tang, Director	45
4. Review and Approval of the August 1, 2024 LBEAC Meeting Minutes	5
5. Public Comment	5-10
6. Adjournment	5

ABOUT THE COMMITTEE

Members:

Matthew Ajiake, Kyndra Cox, Darolyn Davis, Alaric Degrafinried, Elahe Enssani, Miguel Galarza, Bruce Giron, Tricia Gregory, Sailaja Kurella, Kent Lim, Queena Lu, Wayne Perry, Todd Senigar, Jae Shin, Tiffany Tatum.

Committee Staff:

Regina Chan, Caitlin Flammer, Ivan Oldenkamp

The LBE Community Advisory Committee advises the CAO, CMD Director and staff on the implementation of the Local Business Utilization Ordinance (Chapter 14B of the Administrative Code).

The Committee meets (normally) on the first Thursday of every other month at 1 Dr. Carlton B. Goodlett Pl, Room 305.

Appendix 1 – CMD Resources

Information about Contracting Opportunities is available at:

- [San Francisco City Partner](#)
- [Municipal Transportation Agency \(SFMTA\)](#): 415-701-4443
- [Port](#): 415-274-0400
- [Department of Public Works](#): 415-554-6229
- [Recreation and Parks](#): 415-831-2779
- [Public Utilities Commission \(SFPUC\)](#): 415-551-4603
- [SFO International Airport](#): 650-821-7777
- [Treasure Island Development Authority \(TIDA\)](#): 415-274-0660
- [Treasure Island Community Development \(TICD\)](#): 415-905-5305
- [Mayor’s Office of Housing and Community Development](#)

Forecast of Contract Opportunities is available at <https://sf.gov/resource/2023/future-contracting-opportunities>,

Report a Concern to CMD at <https://sf.gov/report-concerns-about-14b-local-business-enterprise-program>.

9/27/2024

For digital copies of the presentations, please visit the meeting page on sf.gov/lbeac or scan this QR code with your smartphone to go there directly:

