

## **First Responder Student Loan and Training Reimbursement Fund\***

**Digest** by the Ballot Simplification Committee

**Status:** Final Digest  
**On:** Friday, August 2, 2024  
**Members:** Packard, Anderson, Wong, Wang

---

**The Way It Is Now:** The City reimburses employees for some job-related educational and training expenses, but the City does not reimburse student loans for any of its employees.

The City does not have a fund into which the Board of Supervisors (Board) and Mayor can put City money or receive private donations to reimburse City employees' student loans or job-related educational and training expenses.

The Department of Human Resources oversees the hiring, development, support and retention of the City's workforce.

**The Proposal:** Proposition \_\_ would create a City fund dedicated to helping reimburse eligible employees for their student loans and job-related educational and training expenses up to \$25,000. Only sworn members of the Police, Fire and Sheriff's departments, paramedics, Registered Nurses and 911 dispatchers, supervisors or coordinators who meet certain requirements would be eligible to receive payments from the fund.

In the future, the Board and the Mayor could decide to place City money into this fund, but the City would not be required to do so. The City could receive private donations in this fund.

Proposition \_\_ would allow the Department of Human Resources to create a program to provide student loan and education and training reimbursement payments up to \$25,000 for each eligible employee. These payments would only begin once the fund contains at least \$1,000,000 (one million dollars).

**A "YES" Vote Means:** If you vote "yes," you want to create a fund that the City could use to help reimburse eligible City employees, including police officers, firefighters, sheriffs, paramedics, Registered Nurses and 911 dispatchers, for student loans and education and training programs.

**A "NO" Vote Means:** If you vote "no," you do not want to create this fund.