

MEETING OF THE CIVIC DESIGN REVIEW COMMITTEE

Monday, August 19, 2024

2:00 p.m.

Hybrid Meeting

Draft Minutes

Chair Abby Sadin Schnair called the meeting to order at 2:04 p.m.

1. Roll Call

(00:13)

Commissioners Present: Abby Sadin Schnair (Chair); Seth Brenzel, Commissioner Rothschild, Commissioner Shiota

Staff Present: Ralph Remington, Director of Cultural Affairs; Sarah Hollenbeck, Deputy Director of Finance and Administration; Paris Cotz, Program Associate; Manraj Dhaliwal, Commission Secretary

Chair Schnair announced the meeting instructions.

Program Associate Paris Cotz announced public comment instructions.

Chair Schnair began the meeting reading the Arts Commission's land acknowledgement statement.

2. General Public Comment

(6:30)

There was no general public comment.

3. Kezar Pavilion Renovation Project: Phase 1 Review

(7:10)

The project team explained that this project is a part of the earthquake safety and emergency response bond, meaning that post-renovation the building will continue to serve in its recreational functions, as well as disaster response.

The proposed design will maintain the east façade of the pavilion with minor improvements, and the existing stadium entrance gates and columns will remain. The team reminded commissioners of the three guiding principles: respecting the history of Kezar Pavilion; expanding the use as a neighborhood recreation center; and improving public safety and resilience.

The team incorporated comments from their previous review, and updated the south elevation to create a more cohesive design approach. The only change that the team made on north side was removing the vertical terra cotta fins. The team incorporated those terracotta louvers horizontally on the south elevation on the second story. The southwest stair also remains but is deemphasized by wrapping the board-form concrete all the way around the corner. As for the existing pavilion building, the glazing will be replaced, as well as the doors, with historically accurate forms, or in-kind, where appropriate.

The project team shared the plans for the landscape design. The goals of the site are to prioritize drop off zones, gathering areas, seating, and flexible set up for emergency response. The paving pattern of the plaza is very bold, delineating the space. The tree grove provides a human scale canopy and a barrier to the drop off zone. The team explained that their goal is to create an elegant, pedestrian-focused landscape that is complementary and specific to the historic building. The large existing trees will remain, and the planting palette will match the existing planting found in Golden Gate Park.

Commissioners had questions about the function of the interior and exterior space, as well as circulation. The team explained that the space will be used as a recreation center and home base for the Golden Gate Park rangers.

Commissioners appreciated the change made to the south elevation of the annex with the terracotta louvers.

Commissioners commented that the glass guardrail on the south and north ground elevation would be hard to maintain and suggested looking into a cable railing with warm colors to match the current design. Commissioners encouraged the project team to incorporate warmer colors into the material palette overall to increase the richness of the space.

Commissioners suggested inserting windows in the restrooms for natural ventilation. Commissioners also suggested making the ground floor façade on the north side more human scale. Commissioners encouraged the team to push the design to further marry the old with the new.

Commissioners expressed concerns about the landscape design. The main concern is that the landscape design is independent of the architecture.

Commissioners suggested that the team hold an Informal Work Session and then return to the committee for Phase 1 Review.

There was no public comment.

4. New Business and Announcements

(1:02:35)

There was no new business nor announcements.

There was no public comment.

5. Adjournment

The meeting was adjourned at 3:07pm.