

# MEETING OF THE CIVIC DESIGN REVIEW COMMITTEE

Monday, June 17, 2024

2:00 p.m.

Hybrid Meeting

## Draft Minutes

Chair Abby Sadin Schnair called the meeting to order at 2:05 p.m.

### 1. Roll Call

(00:05)

**Commissioners Present:** Abby Sadin Schnair (Chair); Patrick Carney, Charles Collins

**Staff Present:** Ralph Remington, Director of Cultural Affairs; Sarah Hollenbeck, Deputy Director of Finance and Administration; Paris Cotz, Program Associate; Manraj Dhaliwal, Commission Secretary

Chair Schnair announced the meeting instructions.

Program Associate Paris Cotz announced public comment instructions.

Chair Schnair began the meeting reading the Arts Commission's land acknowledgement statement.

### 2. General Public Comment

(5:52)

There was no general public comment.

### 3. San Francisco Fire Department Division of Training: Conceptual Review

(6:30)

The project team explained the purpose of the project which is to: consolidate, replace and relocate its current training facilities at Treasure Island and 2310 Folsom Street to a new state of the art, 8-acre site at 1236 Carroll Avenue in Hunters Point/Bayview. The overall purpose of the

Division of Training Facility is to improve operational efficiency, provide an upgraded training campus for firefighters and emergency medical technicians and meet the evolving needs of first responders in a 21<sup>st</sup> century urban environment. The new facility will provide live-fire and simulation training structures, classrooms, emergency medical service training facilities and onsite fire apparatus training to meet the unique emergency fire and medical response needs of the City of San Francisco. The team further explained that the project site is an opportunity to repair a dis-invested former industrial site, and improve it with community and public benefits that are consistent with San Francisco neighborhood character.

The team shared the site context, including neighboring industrial, open space and residential districts. The team shared the prevailing environmental conditions at the site, as well as the future context massing diagram for the neighborhood.

The team presented their conceptual master plan for the campus layout, which consists of a scenario training village, parking lot, administration and classroom building, and tactical training and fabrication quadrant. The team shared details about the landscaping, the 3D zoning, and future art enrichment locations on site. The team shared examples of urban design precedents, including: reviving an industrial context with fire training facilities; creating a civic presence with fire operations; campus environments; and San Francisco fabric and campus DNA.

Commissioners asked the project team how the design would mitigate sound, noise, vibration, etc. for the neighboring community. The team answered that since this is a training facility, the facility does not produce very much noise and the noisiest components are the farthest removed from the residential quadrant.

Commissioners asked whether it was possible to place the power lines underground. The team answered that the redevelopment will include burying the power lines. Commissioners also asked whether the parking lot would include trees, and the team answered that at the moment, the parking lot will be tree-less but they are open to discussion.

There was no public comment.

#### **4. Moccasin Engineering & Records Building: Conceptual Review (52:40)**

The project team explained the purpose of the project which is to build safe and healthy spaces for their workforce. This project is located in Moccasin, California and is replacing temporary trailers with a permanent building for their engineering and archives team.

The team shared the proposed campus plan and explained that the old powerhouse is no longer in use, and that there is a new powerhouse and residences that house the staff that maintains the site. The focus of the site is the construction of the new engineering and records building. The team explained that the design will feature a colonnade similar to the one found on the old powerhouse. The new building will feature open offices with views to the mountains and the reservoir. There will also be private offices, storage, service areas, conference rooms, with the two-story colonnade providing covered access and shade on the west side.

The team shared the landscape concept plan for the site, which includes new plantings, pathways, and parking areas. The plantings will be California native plants.

Commissioners asked whether the existing power lines could be buried. The team answered that some will be relocated underground during construction. Commissioners also asked whether the staff that lives on site had input into the proposed design. The team answered that the staff that stay there do not live there permanently.

Commissioners asked whether it was possible to repurpose the old powerhouse and the team answered that there is not room in the budget for that.

Commissioners inquired about the art enrichment component. The team answered that due to the limited public access at the site, that they were looking for a prime public art opportunity in the surrounding area (Central

Valley, somewhere between Moccasin and Camp Mather), as well as placing 2D artworks in the Moccasin Administration building.

There was no public comment.

## **5. New Business and Announcements**

*(1:26:23)*

There was no new business nor announcements.

There was no public comment.

## **6. Adjournment**

The meeting was adjourned at 3:32pm.